HELIO U-10D

List of parts:

- 1. Left fuselage
- 2. Right fuselage
- 3. Wing
- 4. Instrument panel
- 5. Control wheel (2 pcs)
- 6. Pilot/copilot seat (2 pcs)
- 7. Rear bench
- 8. Rear bulkhead
- 9/10 Left and right landing gear leg faired
- 11. Landing gear leg without fairing (2 pcs)
- 12. Propeller
- 13. Pitot tube
- 14. Cockpit floor
- 15/16. Left/right horisontal stabiliser
- 17/18. Right/left round window panel

General instructions:

Resin parts should be cleaned of flash, thoroughly cleaned using solvent and washed in detergent. For attaching resin parts use solely cyano-acrylate glue.

19-21. Dorsal and ventral antennas

27. Movable exhaust panel (left side)

30. Resin master for vacuuform windshield

22. Footstep (right side only)

24. Dorsal anti-collision light

28. Nose fairing with lights

31. Cargo door (left side only)

34. Outer slot (2 pcs) - longer

35. Inner slot (2 pcs) - shorter

33. Tail gear leg and wheel

23. Antenna (2 pcs)

25. Dorsal antenna

26. Exhaust (2 pcs)

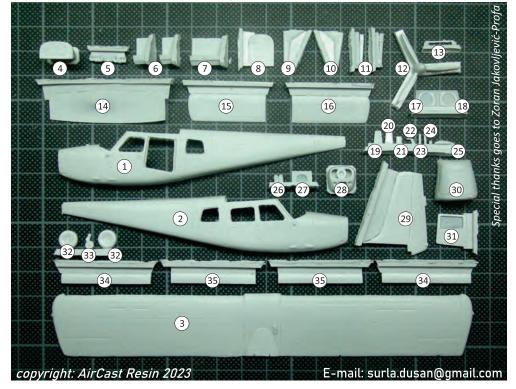
29. Vertical stabiliser

32. Main wheels

Transparent parts should be glued using epoxy, white or crystal clear glue.

Notes:

- all gear legs are enforced with wire
- small parts (additional antennas, position lights) should be scratchbuilt.



Decal placement and painting tips

CANG version:

- 1. Registration (both sides)
- 2+2a. Tail marking (both sides)
- 3+3a. CaNG roundel (both sides)
- 4. CALIF marking (both sides)
- 5+5a. Fuselage roundel (both sides)
- 6. USAF marking (both sides)
- 7. Aircraft stencil left side only
- 8+8a. Wing roundel (upper left and bottom right)
- 9. Wing USAF marking (bottom left and upper right)
- 10. Propeller logo (each blade, 2 spare)
- 11. NO STEP stencil (both sides, 2 spare)

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AIR AMERICA version:

- 12. Tail number (both sides)
- 13. Fuselage logo (both sides)
- 14. Nose number (both sides)

propeller tips painted yellow



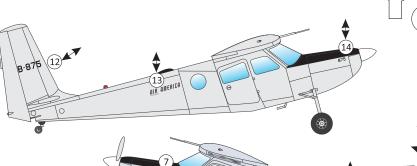
- propeller backsides painted black

Version U-10D had round rear windows, parts 17/18 should be inserted into fuselage in place of rear windows Notes:

- decals are home-made, so they require a bit of attention when cutting and applying.
- For painting and detailing please use references available on internet

1:1 templates for painting masks for white base layer





0.5. AIR FORCE

*drawings are not to scale





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